



SAVING SPREE GAME



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Saving Spree Game

Supply List

1. Piggy Bank Sheet
2. Bag of Bingo Chips
3. Savings Register
4. Deck of Cards
5. 200s Chart

Directions

1. Pick something that your whole family would like to save for. Decide how much that thing might cost.
2. Draw a picture of it or describe it in the piggy bank.
3. Place 50 bingo chips from the bag into the piggy bank. Each bingo chip is equivalent to \$1.00. This is the amount that you have saved. Record \$50 under Balance on the Savings Register.
4. Shuffle the deck of cards and remove all jokers. Don't worry if some cards are missing. Place the deck face down. The youngest player will go first.
5. A player draws a card.
 - ▶ If the card is an even number, that player has earned money. The player can add that money to the family savings in the piggy bank. The player will place the number of bingo chips in the piggy bank that was shown on the card (i.e. Player 1 draws a 4. He places four bingo chips from the bag into the piggy bank.)
 - ▶ If the card is an odd number, that player has spent money. The player must remove money from the savings and tell how the money will be spent; this should be made-up but realistic. The player takes the number of bingo chips from the piggy bank that was shown on the card and places them back to the bag (i.e. Player 2 draws a 9. She removes 9 bingo chips from the piggy bank, explaining how she spent the money, e.g. buying candy at the school store.)
 - ▶ If the player draws a black face card (Jack, Queen, King, or Ace) then that player has received a bonus at work or a gift of money. The player will place 20 bingo chips in the piggy bank.
 - ▶ If the player flips a red face card, then that player has experienced an emergency or unexpected expense. The player must remove 20 bingo chips from the piggy bank. The player must think of a realistic emergency or unexpected expense and explain it to the group.
6. After each turn, players must record their spending or saving on the Savings Register. This should include their name, amount of deposit or withdrawal, and the new savings balance.
7. The game ends when the family reaches the end of the savings register. Count the number of bingo chips in the piggy bank.

Do you have enough to meet your savings goal?

GOOD LUCK ON YOUR FAMILY SAVINGS GOAL!